

# Bailey<sup>®</sup> control systems<sup>®</sup>

## NETWORK 90<sup>®</sup>/INFI 90<sup>®</sup> Interface to Programmable Controllers and Other Devices

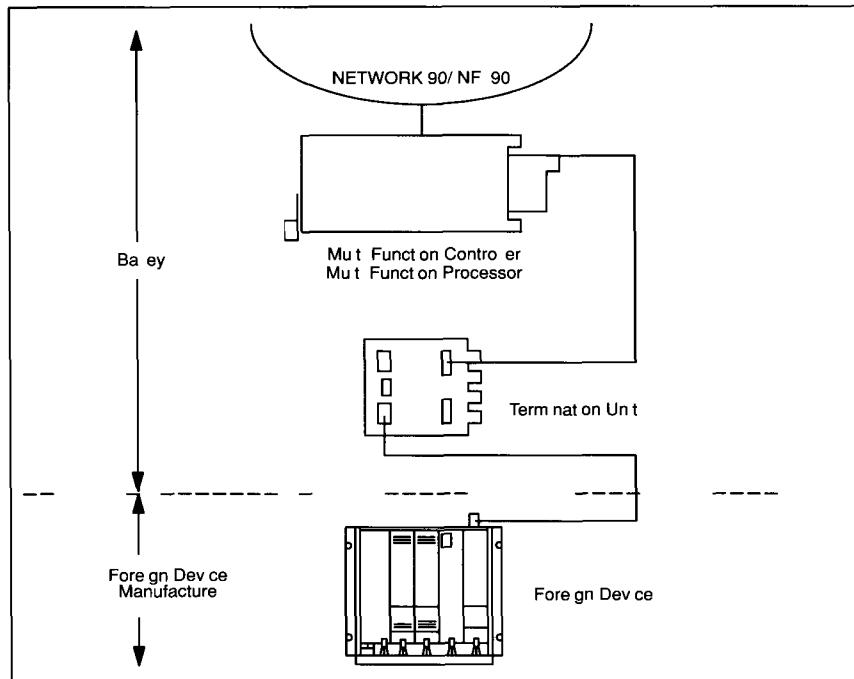


FIGURE 1 NETWORK 90/INFI 90 Interface to Programmable Controller

Interfaces between NETWORK 90/ NF 90 and programmable controllers or other devices are available as standard packages. These interfaces are accomplished in several ways based on the total number of logic states and/or analog values to be

transferred and the speed of transfer required. The following represents a general discussion of the methods and techniques used in achieving these interfaces.



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## Background Information

The multi function controllers MFC02/03 and the multi function processors MFP01/02/03 are similar to other NETWORK 90 and NF 90 modules in that they are designed to be function blocks integrated with module to module and open to open communications. These modules support the ability to run near programs in BASIC and C languages. The programs operate similarly to programs in personal computers. They have the capability of reading data streams from and writing data streams to, RS232 ports or an RS485 port and reading values from and writing values to function blocks, thereby connecting the program to the Bay NETWORK 90 or INFI90 open

The BASIC and C language programs have been used to write communication programs of various protocols to programmable controllers and other foreign devices. The MFCs and MFPs having communications in a programmable environment can be used as masters or slaves in the interfaces. This allows communications to the programmable controllers directly or to other devices that are made to communicate to programmable controllers.

Communications to the ports on the Bay modules are under asynchronous program control with message grab and buffer sizes in the MFC03 and MFP01/02/03 or fixed buffers in MFC02. The MFCs and MFPs can use one port to communicate to the foreign device and the second port to communicate to a second device, providing diagnostic messages or to serve as a redundant port.

Most programmable controllers have an RS232 serial port for communication of the programmable controller communicates via some other method such as RS422, RS485, EEE488 etc. standard adaptors can be placed between the MFC's or MFP's RS232 port and the programmable controllers device if synchronous communications of bidirectional messages are required a specific adapter is used.

The interfaces established between the Bay modules and programmable controllers or other serial devices have the ability to transfer digital and analog data, as well as operator commands in either direction. While programmable controllers typically maintain logic states and/or analog values on a NETWORK 90 and NF 90 have the ability to process logic states and analog values with quality alarms and current or fast state or value. Thus importing data to the Bay system gives the operations personnel the ability to receive more information about the system.

This document discusses the methods of selecting a module for a particular NETWORK 90/INFI 90 to foreign device interface. It also gives a method for establishing the execution time of the interface and a structure for connecting the information and data required to implement the interface. Several examples and lists have been provided for use in designing and implementing an interface.

## Description

### MODULE SELECTIONS AND SYSTEM SIZING

Several considerations must be taken into account to produce a successful Network 90 / NF 90 interface. The considerations are:

- the amount of data required to be transferred (e point count) and whether data is contiguous or broken
- the timing required to update data points
- the type of data analysis, digital or operator commands and the logic used to implement the commands
- the communications character sets
- the arrangements of the data in the foreground device

All of the above criteria are used to determine what type of NETWORK 90/NF 90 module should be used. The following table suggests the module type required based upon point count.

TABLE I

Module Type	Maximum Point Count
Microfunction Controller MFC02	400 BASIC ONLY
Microfunction Controller MFC03	950
Microfunction Processor MFP01	300
Microfunction Processor MFP02	1200
Microfunction Processor MFP03	>1200

(Microfunction Controller MFC02 has only BASIC on board whereas the other modules mentioned above have C language. While interfaces have been done in the past in BASIC, Bailey's recommends the C language interfaces for a current and future interfaces. This is because of the extra features employed by C language and the fact that the Bailey library of interfaces is maintained in C language.)

Generally a single PCU with one or more interface modules can transport

- 1000 points on Point Loop
  - 2000 points on Superloop
- A PCU loading analysis should be considered before adding an interface to any PCU.

This is an upperbound estimate considering a maximum of digital analysis and command points. The actual size limit for an MFC or MFP is the amount of battery-backed RAM for program and function block storage. The point capacities above are based on simple function block logic moving data to and from the point loop. With more logic required point counts diminish. Also, fewer point counts are used in the interface, the rest of the module memory can be used for function block logic. However, the module cycle time must be examined before placing critical controls in an interface module.

For devices that require point counts above these limits several MFCs or MFPs can be used and located in one or more PCUs.

### TIMING INFORMATION

The execution time of a NETWORK 90/NF 90 foreground device interface is dependent upon a number of factors such as:

- the type of foreground device
- the number of devices per MFC
- the protocol used
- the request reply sequences
- the number of requests needed to pass all of the data
- the number of data points
- the type of data points
- the method used to pass data to the device if there is two-way data passing or commands
- the response time of the radio microwave or modems used for transmission equipment
- the foreground device processing time
- the baud rate of communications
- whether net net (Superloop) or Point Loop is used
- whether operator acknowledgement of commands is required

The timing when the MFC or MFF is a master consists of:

- Console Scan Time  
1 sec for Plant Loop  
5 sec for Superloop or none
- MFC cycle time  
MFC02 01 sec X number of read and write points  
MFC03 003 sec X number of read and write points  
MFP01 003 sec X number of read and write points  
MFP02 0015 sec X number of read and write points  
MFP03 0015 sec X number of read and write points
- Transmissions time (Number of bytes/message X Number of bytes/second X start bit stop bit parity bit) / X Number of messages/module X Number of devices / Baud rate
- Foreign Device Processing
- Return Transmissions time  
MFC Cycle (read points)  
Console and loop delay

This timing is a rule of thumb method to calculate an average delay. The asynchronous nature of MFC cycle versus console processing versus foreign device processing creates a variability in executing any given command.

Generally timing is counted from a busy console device to the Management Command System (MCS), the Operator Interface Unit (OIU), the Operator Interface System (OIS) or the Process Control View (PCV) to the foreign device and back. If function code logic rather than operator commands is the critical path then console processing and loop delay can be ignored.

In order to minimize response time data which is to be exchanged through the interface may be blocked together on the programmable controller side so that a meaningful bits are assigned to consecutive registers within the device. This reduces the number of commands required to acquire the information since the overhead to obtain one bit is the same as obtaining an entire register.

As most devices support commands which can obtain multiple registers in one response. Blocked data therefore reduces the number of command/response operations which minimizes the number of time segments incurred and maximizes the interface throughput. Generally data should be arranged in four areas that can be read or written with one command. The four contiguous memory areas are:

- Registers to be read from the foreign device
- Registers to be read from the foreign device
- Registers to be written to the foreign device
- Registers to be written to the foreign device

When supervisory control is required (e.g. start/stop of a motor) at least two points are required: a write to the foreign device to send the command and a read from the foreign device to acknowledge the action. Using the timing calculations on the previous page a maximum time for operator acknowledgement can be calculated. Closed loop control or safety interlocks should never be attempted through a data link unless a complete time analysis is performed.

When a single device's data linked to NETWORK 90 with blocked messages and a baud rate of 9600 or greater the transmission time becomes minimal and a rough timing estimate can be made by considering only module (MFC or MFP) cycle time console processing time and loop delay.

The following table contains link times recorded on actual systems at once. In each of these cases the links contain consecutive register segments. There are no control logic in the modules. The response times from the foreign device and data being read and written with word range commands. Cycle time denotes the time to send/receive data to/from the foreign device. Console Scan Time is not figured in these estimates.

The table demonstrates that there are varying factors for each different type of link. The calculation given above attempts to account for the average circumstances.

Interface Type	Module	Baud	I/O Count	# MSGS	Cycle Time
ALLEN BRADLEY PLC 540	MFP02	19200	750 D G	4	4 Sec
RELANCE AUTOMATE 40	MFP02	9600	123 D G 37 ANA	4	5 Sec
MODICON EMULATOR	MFP01	9600	992 D G	2	9 Sec
L & N RECORDER (4) 24000	MFP01	9600	512 ANA	4	5 Sec
GE MARK V	MFC03	9600	344 D G	1	1 Sec Data Dump

## OPERATOR COMMANDS

Several considerations are taken into account in the MFC programming when commands are issued to foreign devices. Below are the questions and descriptions that result in several possible methods of issuing operator commands.

**Is control to be transferred from the foreign device to Bailey?** The operator may have the option of relinquishing control to the foreign device operator or maintaining control. It's necessary to decide whether commands can be issued from either system or only from the Bailey system.

**Will the Bailey system track or alarm when the foreign device is in a different state than the issued commands?** The track and alarm circuit uses a timer to allow a time execution of a command. This consideration is dependent on the first decision of control transferred from one device to the other; the non-controlling device should track in a tracking mode.

Either device can control several tracking philosophies can be implemented. When the Bailey operator is in control, the alarm/tracking philosophy can alarm on non-initiated state changes and force the operator to a given state, a alarm for a fixed period and automatically a gain or a gain on any other combination of logic that can be designed with function blocks.

**Will the Bailey system pulse the foreign device or issue a maintained status?** This item can be dictated by the nature of the foreign device by the foreign device address logic or by the choice in the first consideration if either operator can control a device a pulse is generally used. Note that pulse outputs to a foreign device can be independent of presentation to the operator. An operator can view the last command state while a pulse was issued to the foreign device.

If the customer has a particular method for operating commands the customer may need to supply a logic drawing to Bailey.

## TRANSMISSION MEDIA

The usual method of transmission of communication in the NETWORK 90/NF 90 is via an RS232 connection if the foreign device uses another method of communication Bailey will specify a commercial conversion box or modem for the transmission. For long distance communication it may be necessary to specify modem phone lines, radio or microwave connections as well if the customer has a ready purchased or installed a communication system then Bailey will need the specifications of the transmission equipment.

The following picture (Figure 2) shows a typical hardware configuration using communications equipment.

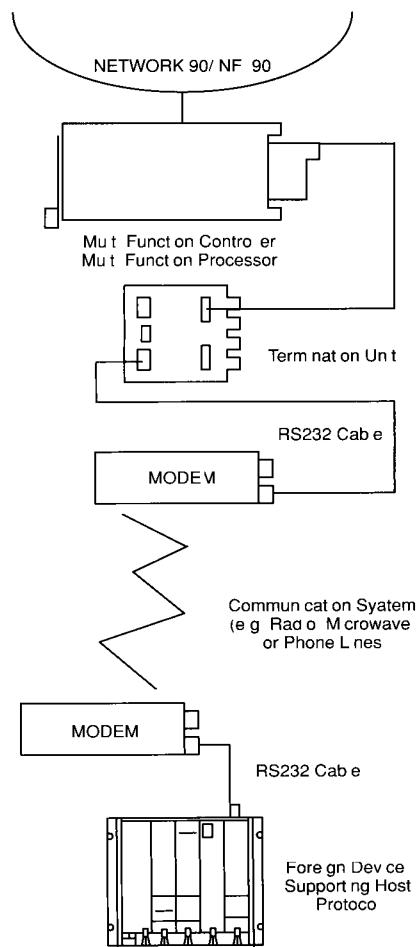
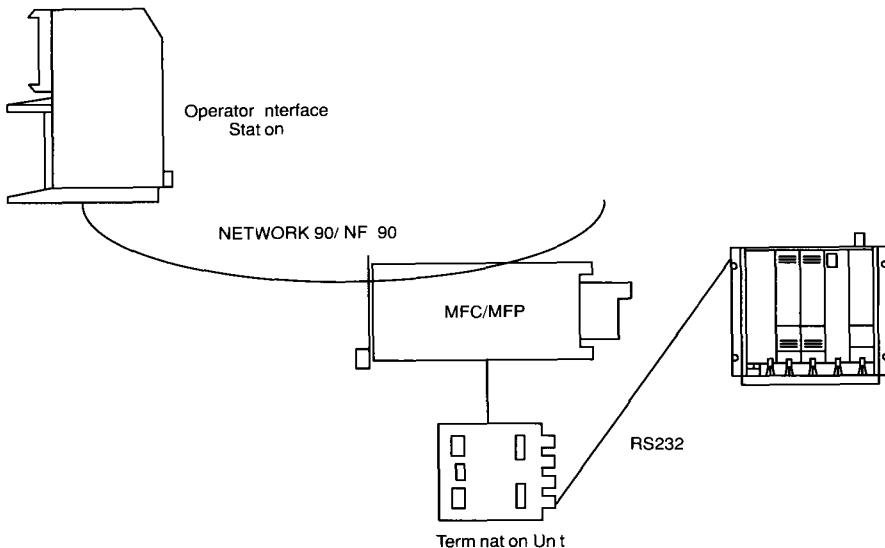


FIGURE 2 Interface with Communications Equipment

## Hardware Layout

### SINGLE DROP

The following picture (**Figure 3**) shows a module configuration of a single drop MFC/MFP to foreign device interface. The MFC/MFP terminal unit port is connected to the foreign device port.



*FIGURE 3 Single Drop MFC/MFP to Foreign Device Interface*

## MULTIDROP

An MFC/MFP interface can be used successfully for data acquisition in a multidrop arrangement. In this case the MFC/MFP will poll each foreign device in series thus requiring the foreign devices to have an addressing scheme. The following picture (Figure 4) shows an interface module configuration for communication with several foreign devices to one NETWORK 90/NF 90 node. The MUX denotes some type of multiplexer such as multipoint modems wired together, current loops or a radio broadcast system. (This hardware may be provided by the foreign device vendor or a commercial communications equipment vendor.)

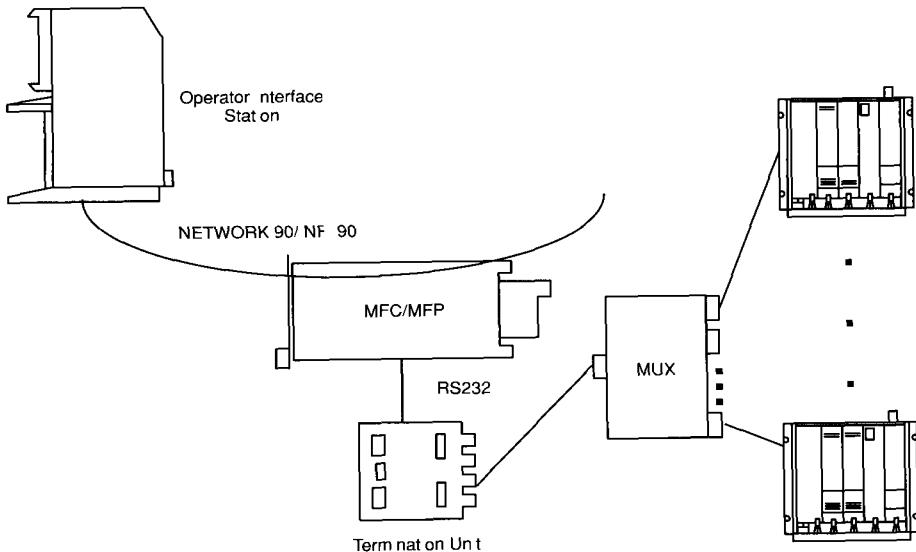


FIGURE 4 Multidrop MFC/MFP to Foreign Device Interface

## Software Layout

### INTRODUCTION

Generic protocols are a collection of C language programs which drive data over a serial data link to various devices which conform to a common communications protocol. All of the interfaces are constructed in a very similar manner. A dBASE data point is converted to a data file and a set of Bailey software. This data file and the software are loaded into an MFC or MFP along with the C code for the appropriate protocol such as Allen Bradley or MODBUS. There are three parts to every interface:

1. The Bailey logic (CADEWS function codes) for data transfer to and from the Bailey chip. There is a first page of Bailey software which defines some of the parameters for the link as well as an error history and the segment control blocks. See the diagram on the following page.
2. The C protocol driver which communicates to the foreign devices sending and receiving messages.
3. The data file (point.st) which cross references the Bailey blocks locations to the foreign device locations, such as register addresses. See the POINT LIST section of this manual for more information on the data to be provided in the datafile.
4. Other configuration segments of configuration configured with Bailey function codes.

There is an OPTIONAL fourth part of an interface:

memory capacity of the module available for the configuration is dependent upon the data link point size.

Drivers are written for each unique type of protocol. All of these drivers are capable of reading standard format data point files and converting the file information into a series of message packets. All of the drivers are compatible with the standard first CADEWS sheet. They all take advantage of the functions contained in a generic dialog interface library. The library consists of common functions and diagnostics routines used by most of the drivers. Examples of library functions are the message SCHEDULER, the BINBOUT routine which does block input and block output, the diagnostic TELL function and many others.

Because of all of these similarities, users of one of the drivers are able to learn to use others in the collection quickly.

Interface software is created and loaded to a module with the following Bailey Utilities:

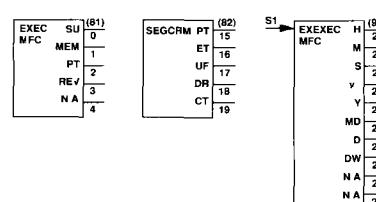
1. CADEWS/TXTEWS for Bailey logic
2. Lattice C Cross Compiler (for compiling code) and the C Utility Package for loading C Code and data files
3. KW KEDT for modifying an interface database
4. MFUTIL for loading code and data files (used if the C Utility package is not purchased)

The same code runs on MFC03s, MFP01s, MFP02s and MFP03s. The difference in module sizes (non volatile memory) allows for different amounts of points per module.

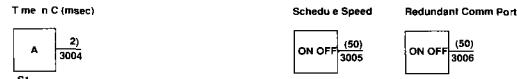
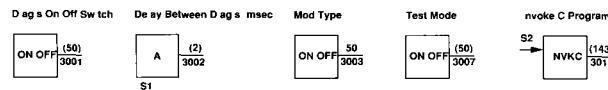
## STANDARD FIRST BLOCKWARE SHEET

The first standard function block sheet is a basic template used for a generic protocol drivers that contains standard MFC/MFP Function Blocks, Program Reporting/Control Blocks, Port Mode Parameters, an Error Handler and Redundancy blocks.

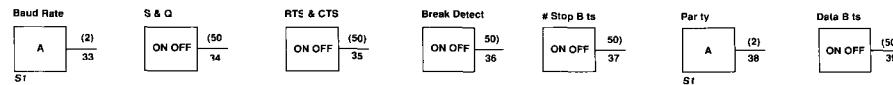
### Standard MFC/MFP Function Blocks



### Program Reporting/Control Blocks



### Port Mode Parameters



### Error Handler

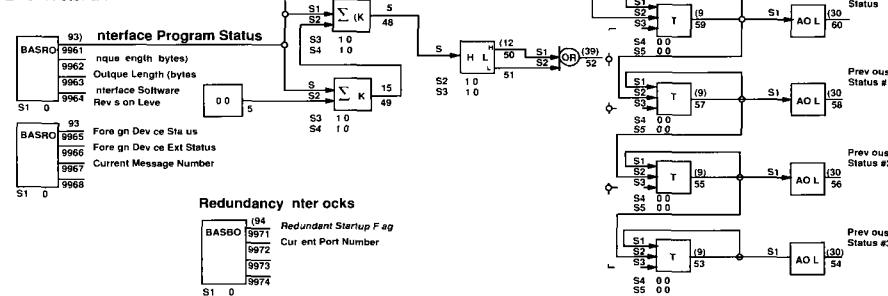


FIGURE 5 Standard First Blockware Sheet for Interfaces

## EXAMPLES

The next picture (Figure 6) shows a C or BAS C program and hardware interface configuration with the MFC/MFP acting as the MASTER

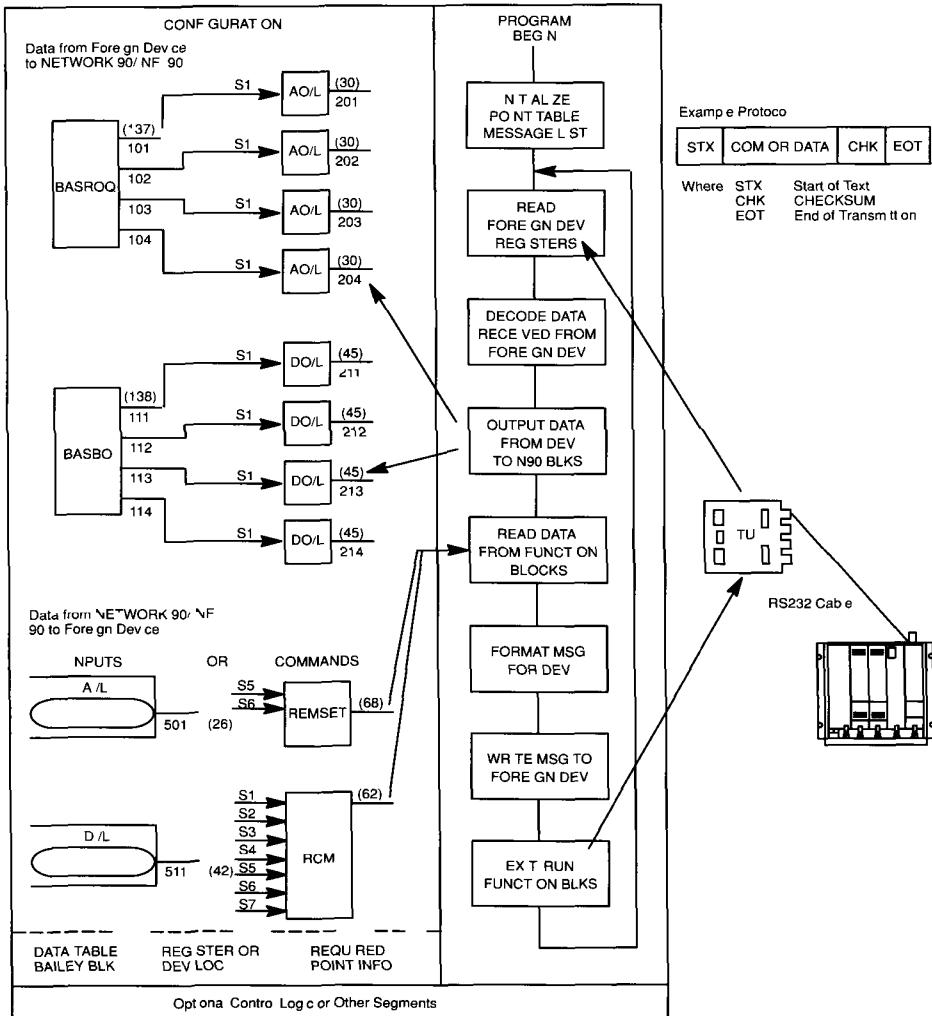


FIGURE 6 Program and Logic for MFC/MFP as the Master in a Single Drop Arrangement

The following picture (Figure 7) shows a program and hardware configuration for the MFC acting as a SLAVE.

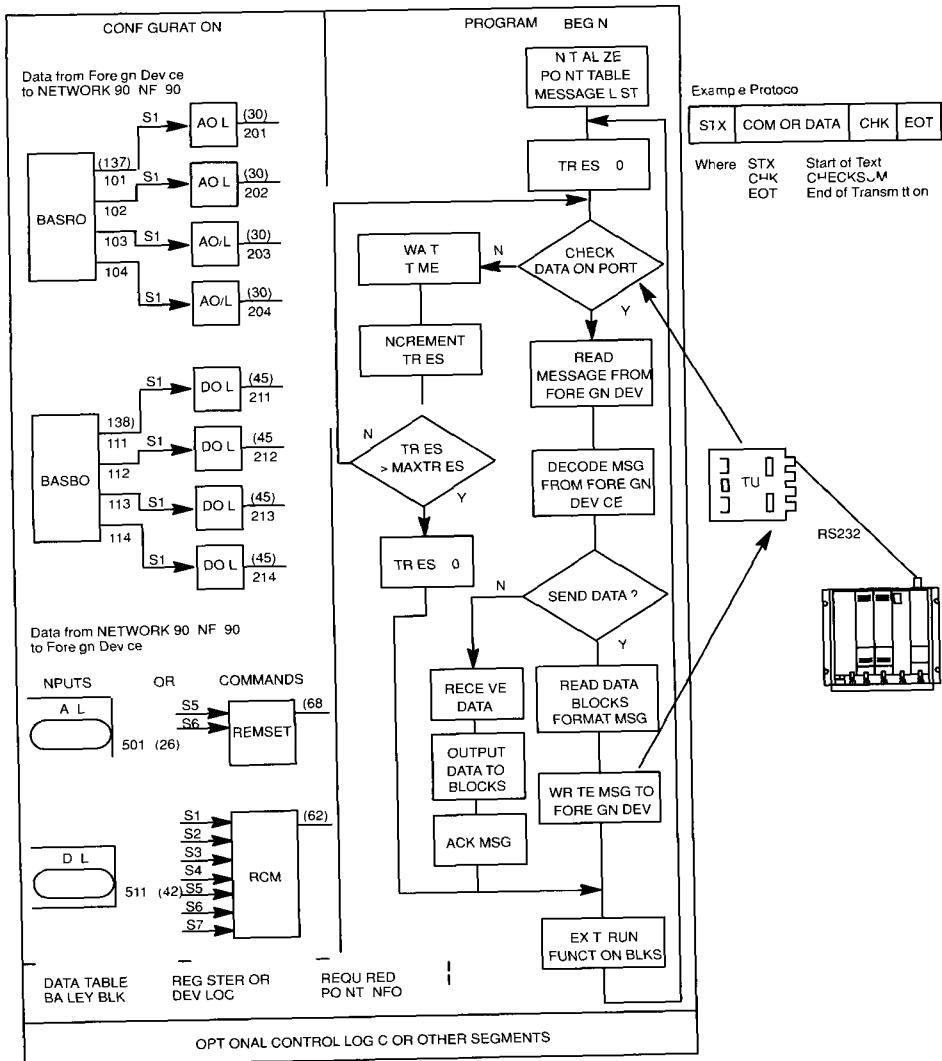


FIGURE 7 — Program and Logic for MFC MFP as the Slave in a Single Drop Arrangement

The next picture (Figure 8) shows a program and hardware configuration for a multi-drop interface. Note that the configuration and program are similar to those of the single drop interface. The program has been set to cycle around the remote stations and the hardware has been duplicated and orderly numbered to the multiple stations.

The program and configuration operate similarly to that of the single drop arrangement. Each message sent to the

remote network contains an address following the start character. The position of the multiple foreground devices is done separately. Each message from the MFC/MFP is broadcast to all of the remote devices. The remote device with the corresponding address is expected to answer the message.

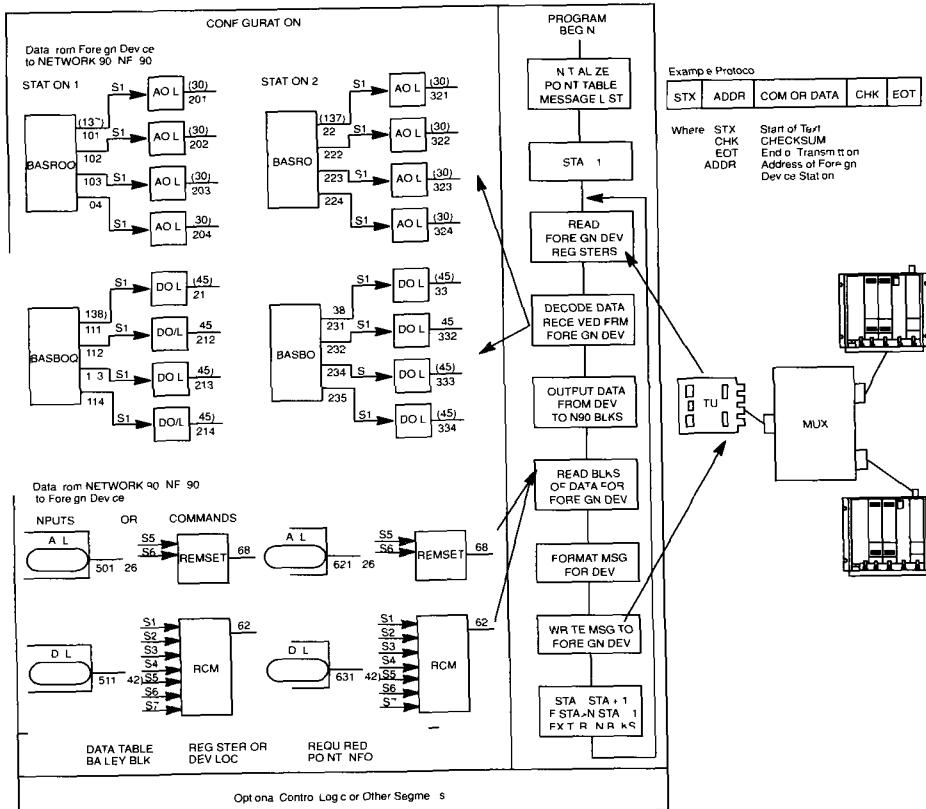


FIGURE 8 Program and Logic for MFC/MFP Multidrop Arrangement

## FILES

The following stsummarizes the data and program files that are required to configure an interface. Note that the word driver refers to the particular protocol driver name (e.g. modbus, ab, etc). The word projname refers to the filename that was initially assigned to the project database file.

<b>driver.lms -</b>	This is the compiled and linked driver program file that is loaded into the MFC/MFP
<b>driver.csp -</b>	This is the C specification file for the above driver program
<b>driver.map</b>	This is the C map file for the above driver program

<b>projname.cfg</b>	This is the function code configuration file. This file is produced by the CADEWS compiler from CAD sheets generated by CADEWS
<b>projname.nbs -</b>	This is the EWS save of the C program and data files. This file contains the code and data to be loaded to the module through the EWS Workstation
<b>projname.mhd</b>	This is the module header file. This file is produced before CADEWS runs
<b>projname.dta</b>	This is the standard format data link point file. This file contains information on each point in the data point list

## Redundancy

Interfaces from NETWORK 90/INF 90 MFCs or MFPs to foreign devices can be configured in redundant arrangements. There are several ways of redundancy available in the interfaces.

- Redundant MFCs/MFPs and / or redundant LOOP INTERFACE and BUS INTERFACE MODULES
- Redundant ports using both ports on the MFC/MFP Terminal Unit for concentrators

- Both redundant modules and redundant ports

The customer must choose what type of redundancy is appropriate for the system which is being installed. See the figures below (Figure 9) for examples of the three types of redundancy.

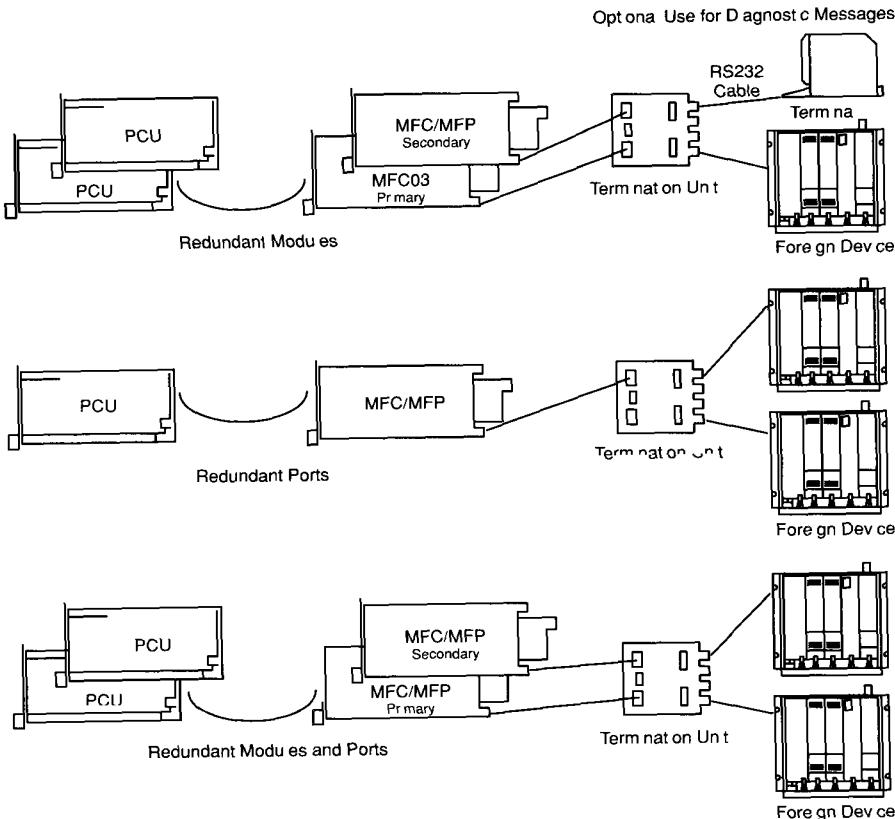


FIGURE 9 Redundant Interface Hardware Configurations

## Error Checking

There are several levels of error checking provided in the NETWORK 90/ NF 90 interface

- Program timeouts for port problems or other device connection errors
- Diagnostic messages printed to an unused port
- Diagnostic codes printed to firmware for console display
- Checksums in the message based on device defined protocol (for example CRC LRC or straight summation checksums)
- Forcing bad quality on a or part of the data transferred from the foreign device (The customer must be aware

that this may cause many alarms on the console and therefore may prefer to keep the last good value of the data point and monitor one block for the status of the link)

- Prior to receiving a byte the firmware of the module checks for parity and framing bits for each byte

The user may monitor the status of the link by viewing the designated VFC/MFP link error block. The user may read the program diagnostic messages by attaching a dumb terminal to an unused port and setting matching baud rates on the MFC/MFP switches and terminals switches

## Information Checklist

The following is a checklist of the information required for a NETWORK 90/NF 90 foreign device interface.

- A The manufacturer of the foreign device
  - B The model number of the foreign device
  - C The protocol to be used or a contact from the foreign device manufacturer from whom to obtain the protocol
  - D The electrical connection to the device
    - RS232
    - RS422
    - other wiring
  - E The type of handshaking
    - CTS/RTS
    - XON/XOFF
    - None
  - F The method of displaying acknowledge errors (e.g. all points a alarm each foreign device)
  - G The distance between the MFC termination and the foreign device
  - H The arrangement of the devices
    - single drop
    - multi drop
  - I The communications equipment used
    - modems
    - radios or microwave
    - phones
    - other transmitters on media
  - J The address of each foreign device
  - K The framing of data
    - Number of start bits
    - Number of data bits
    - Number of stop bits
    - Type of parity
  - L The baud rate
  - M The pinout of the foreign device port
  - N The level of redundancy
  - O The data storage characteristics
    - MSB LSB
    - H byte, LO byte
    - mixed decimal points
    - other notation
  - P The data point list (See the next section for more details about this)
  - Q The digital data information to be included on the NETWORK 90/NF 90 displays
    - the logic state descriptors
    - the alarms conditions
  - R The analog data information
    - the method of encoding the value
    - BCD
    - binary
    - integer
    - ASCII representation of the digits
    - other
    - the engineering units and a conversion from scale units to engineering units if necessary
    - the alarm limits
    - engineering unit range
  - S The programming and operating philosophy for operator commands (See Section 2.3 for more explanation)
- Some of these parameters can be set by switches. Most of the parameters are defined in the manuals for the foreign device. The point list information may be obtained by the engineer assigned to the job but an approximate number of points must be known to choose the equipment for the job.

## Point List

Each project must define the point set of data and commands to be transferred over the interface link. There are several options for submitting a database database sheets such as the one on the following page a DOS file in the format of the database sheet a dBASE I+ system wide database with appropriate interface elements.

The following notes describe the entries needed on the database sheets the DOS file or the dBASE I+ system wide database. Note that a separate point file or database is required for each device interface. The structure should consist of a points to be included in the interface file should also include notation of SPARE points.

The dskette accompanying this manual contains the file DATA DBF which is a dBASE I+ system wide database structure for entering the database information. To enter data into the file DATA DBF use the APPEND function of dBASE.

The dskette also contains a file

DSHEET.DOC

which is a DOS file of the datasheet on the following page. To type the database into DSHEET.DOC use an editor such as PE2 or WORDSTAR in NODOCUMENT MODE.

The entries for the database are as follows:

### dBase III+ DATABASE STRUCTURE

To create the standard file the following information is entered into the dBase + structure DATAB DBF in order to accurately specify the configuration of an interface program. certain rules and restrictions are placed on the structure and content of the database. The structure of the database file must include the following fields:

*TABLE 7 Critical Database Fields*

Field Name	Description	Type	Size
TAGNAME	interface point tag name	char	14
DESCR PTOR	/o text descriptor	char	30
UN TS	engineering units	char	8
EU INDEX	engineering units index	numer c	3
DL STORAGE	type of data point	char	8
DL DIRECT	data flow direction	char	8
DL DEV ADR	foreign dev node address	char	5
DL LOC	location foreign dev ce	char	10
DL SUB LOC	sub location	char	10
DL LOC BLK	local block number	numer c	4
RNG	x report range number	numer c	3
PCJ	x report pcu number	numer c	3
MADR	x report module number	numer c	2
BLKN	x report block number	numer c	4
DL SCALE	scale factor	numer c	9
DL OFFSET	offset value	numer c	9
VAL0	low point of data range	numer c	11
SPAN	span of data range	numer c	11
S GCHG	significant cant change (%span)	numer c	11
HALARM	alarm or arm high limit	numer c	11
LALARM	alarm or arm low limit	numer c	11
ALMST ND	digital alarm status	numer c	1
BIN MODE	push/maintain mode	char	1
REV LEVEL	point revision level	char	4
TEMPERATURE	CADEWS config temperature #	numer c	2
SPEC AL 1	first spec. use feed	char	1
SPEC AL 2	second spec. use feed	numer c	3
DL TIME	message time interval	numer c	6

See the following pages for a detailed explanation of each field.

<b>TAGNAME -</b>	An alpha numeric name used to reference the data point	<b>DL LOC BLK -</b>	The local block number directly referenced by the interface program. For example, if the data flow direction is >DCS, the local block would indicate where the point's output follows the data flow direction on the DCS. > the local block would indicate from where the point's input values enter the DCS. > direction range from 0 through 9998. Value entries in the DCS > direction range from 30 through 9998.
<b>descriptor -</b>	A brief description of the data points use generally in terms of the contents process. This field is used to follow text descriptions on CADEWS drawings	<b>RING -</b>	The ring (or loop) number where the data points are excepted on reported. For example, if the data flow direction on the DCS > and the point's excepted on reported from another module, use the ring number of the other module. If the data flows in the opposite direction, reference the ring number from which it's excepted on reported onto the loop. If not excepted on reported, leave this field blank. Value entries range from 0 through 250.
<b>UNITS -</b>	The engineering units of the value carried by the data point. For example gas lbs fpm kW etc	<b>PCU</b>	The process control unit (pcu) number where the data points are excepted on reported. For example, if the data flow direction on the DCS > and the point's excepted on reported from another module, use the pcu number of the other module. If the data flows in the opposite direction, reference the pcu number from which it's excepted on reported onto the loop. If not excepted on reported, leave this field blank. Value entries range from 0 through 250.
<b>EUIINDEX</b>	The Bayonet connection engineering unit descriptor index number (see MCS/OS instruction manuals). This value is used in spec 2 of AO/L function codes. Value entries range from 0 through 255	<b>MADR</b>	The module address (madr) number where the data points are excepted on reported. For example, if the data flow direction on the DCS > and the point's excepted on reported from another module, use that module's address number. If the data flows in the opposite direction, reference the module number from which it's excepted on reported onto the loop. If not excepted on reported, leave this field blank. Value entries range from 0 through 250.
<b>DL STORAGE -</b>	The storage type of the data point in terms of the foreign device. Enter A for analog storage type. Enter D for digital storage type	<b>BLKN</b>	The block number (blk) where the data points are excepted on reported. For example, if the data flow direction on the DCS > and the point's excepted on reported from another module, use that module's excepted on report block
<b>DL DIRECT -</b>	The direction that the point flows over the data link. Enter >DCS for data moving from the foreign device to the Bay system. Enter DCS > for data moving from the Bay system to the foreign device		
<b>DL DEV ADR</b>	The node number of a message destination on the foreign device's network. Value entries range from 0 through 65535		
<b>DL LOC -</b>	The location of the data point on the foreign device. For example 40001 D007 etc		
<b>DL SUB LOC -</b>	A sub category of the above location. This field allows further decomposition of the data points location on the foreign device such as an address value (numeric) followed by a bit position value (numeric) in this field. The bit position must be separated from the address by a colon (:) if only a bit position is desired the end must begin with the colon character. Value entries for the address range from 0 through 65535. Value entries for the bit position range from 0 through 255		

The following fields refer to the Bay locations of the points. For points input from the foreign device or for points output to the device from other Bay configured logic. Bay can fit in the locations

	number if the data follows in the opposite direction reference the block number where it's except on reported if not exception reported leave this field blank Value block numbers range from 30 through 9998	LALARM	An analog data points show a alarm input specified in engineering units Required for analog except on reported points in >DCS direction This value is used in spec 1 of AO/L function codes						
DL SCALE	A scale factor (slope) which is applied to raw data values to convert them to common engineering units (EU). The following equation is used:	ALMST IND -	A binary data points alarm status as specified by the following table:						
	$EU = (\text{raw value} * \text{scale factor}) + \text{offset value}$		<table> <tr> <td>0</td><td>alarm on zero</td></tr> <tr> <td>1</td><td>alarm on one</td></tr> <tr> <td>2</td><td>no alarm</td></tr> </table>	0	alarm on zero	1	alarm on one	2	no alarm
0	alarm on zero								
1	alarm on one								
2	no alarm								
	<b>Note.</b> Enter a value of one (1) if no scaling required. This value is used in F(X) function codes		Required for digital except on reported points in >DCS direction Used in spec 2 of DO/L function codes						
DL OFFSET	An offset value (intercept) which is applied to raw data values to convert to common engineering units. See the above equation	BIN MODE	A binary data points output status. This value is specified either P for pulse outputs to the PLC or M for manual mode output. The pulse duration will vary from interface to interface						
	<b>Note.</b> enter a value of zero (0) if no offset required. This value is used in F(X) function codes	REV LEVEL	The revision level of each point in the database. For example a values are initially A or 1. As new points are added or changes are made to existing points their revision levels incremented to B or 2 then C or 3 and so on						
VAL0	The low end (zero) of the valid range for an analog value. Required for analog except on reported points in >DCS direction. This value is used in spec 3 of AO/L function codes	TEMPLATE	Feed in by Bailey						
SPAN	The span (range) of the valid range for an analog value referenced from VAL0 above. Required for analog except on reported points in >DCS direction. This value is used in spec 4 of AO/L function codes	SPECIAL 1	A specific purpose feed which may be used differently by each protocol driver program. This feed supports a single upper case alphabetic character only						
SIGCHG	The amount of change (in % of span) in the value of an analog data point that is required to trigger an immediate exception reporting of the value. Required for analog except on reported points in >DCS direction. This value is used in spec 7 of the AO/L function code	SPECIAL 2	Another specific purpose feed which may be used differently by each protocol driver program. This feed supports numeric entries only. Valid entries range from 0 through 255						
HALARM -	An analog data point high alarm specified in engineering units. Required for analog except on reported points in >DCS direction. This value is used in spec 5 of AO/L function codes	DL TIME	The time interval between transmissions of the same message. This numeric value represents the number of 1/100s of a second between transmissions. Valid entries range from 0 through 65535. This feed may be feed in by Bailey						
	<b>Note</b> The DL LOC BLK RING PCU.MADR BLKN may be assigned by Bailey								

CUSTOMER  
INTERFACE NAME

DATE

PCU-MADR  
BLKN

DL LOC

## Interface Documentation

The following is an example of a standard outline found  
in the specific protocol driver manual.

### 1.0 Introduction

- 1.1 System Overview
- 1.2 System Diagram

### 2.0 Hardware

- 2.1 Hardware Description
- 2.2 Coding Requirements
- 2.3 Terminal Unit Layout
- 2.4 Dispatching Cuttings
- 2.5 Dispatching Settings
- 2.6 Communication Parameters
- 2.8 Hardware Checklist

### 3.0 Software

- 3.1 C Program Description
- 3.2 Blockware Description
- 3.3 Files
- 3.4 Operation
  - 3.4.1 Startup Procedure
  - 3.4.2 Monitoring Execution
  - 3.4.3 Error Codes
- 3.5 Software Checklist

### 4.0 Database Point Listing

- 4.1 Analog Points
- 4.2 Digital Points

### 5.0 C Program Listing

### 6.0 Blockware Listing

### 7.0 Protocol

### 8.0 Multi-Function Controller Module Product Instruction

### 9.0 C Language Implementation Guide

### 10.0 Program Configuration Instructions

## Purchasing Interfaces

See your Bay Sales Representative

## Appendix — Interface Applications

ABB PROCONTROL	L PPKE SCANNER
ACCURAY D U	MEASUREX DFP
ALARM PR NTER	M CROL TE L GHT NG AND CONTROL NETWORK
ALLEN BRADLEY PLC2	M TZUB SH DR VE SYSTEM
ALLEN BRADLEY PLC3	M RAN ANALYZER
ALLEN BRADLEY PLC5	MOD CON 484 584 984
ALLEN BRADLEY/STROMBERG DR VE SYSTEM	MOD CON 485 585 985 W TH BR DGE MODULE
ANNUC ATOR NTERFACE	MOTOROLA REMOTE PAG NG SYSTEM
APPL ED AUTOMAT ON GAS CHROMATOGRAPH	OPT CHROME
AVTRON	OPT CON
BAMBECK	PANALARM
BEND X GAS CHROMATOGRAPH	PERK N ELMER DATA NK
BENTLY NEVADA 3300 TEMP/V BRAT ON MON TOR	PR ME MOVER PROPLS ON TELEGRAPH
CE CHROMATOGRAPH	PMS FAC L TY MON TOR NG SYSTEM FMS300
COMPRESSOR CONTROLS A R AND GAS COMPRESSOR	REL ANCE MODBUS
CON TEL SYNC NTERFACE	REL ANCE AUTOMATE 30 40
CORE LABS OCTANE ANALYZER	REL ANCE DR VE SYSTEM
DAN EL UM4000 METER NG SYSTEM	ROCHESTER SOE
D AMOND POWER SOOTBLOWER	ROSEMOUNT TEMPERATURE RECORDER 400
E CM TR SEN SYSTEM	SAAB TANK GAUG NG SYSTEM
ENV RONMENTAL ELEMENTS ELEC FROSTAT C	SENTROL PAPER SCANNER
PREC P TATOR	SERCK REMOTE MON TOR NG SYSTEM
FR CK COMPRESSOR	S EMENS AS 220 EHF TELEPERM ME
GE MARK TURB NE	S EMENS S MAT C CONTROL SYSTEM
GE MARK + STEAM TURB NE	SOLAR TURB NE
GE MARK V GAS TURB NE	SOUTHERN SOOTBLOWER
GE SER ES 1 2 5 6 W TH RTU OR CCM	SQUARE D PLC W TH MODBUS
GU DED WAVE ANALYZER	STEWART & STEVENSON GAS TURB NE
HANDAR R VER MON TOR NG SYSTEM	STREETER R CHARDSON SCALE
HONEYWELL 3000 DHP (SLAVE)	SYNERGET CS REMOTE MON TOR NG SYSTEM
HONEYWELL 9000 PLC	TAMSEC
HONEYWELL UDC	TAYLOR MOD 30/720N MODEL A COMMUN CAT ON L NK
HYDR LI RTU DATA L NK	TEXAS INSTRUMENTS PLC W TH MODN M
H TURB NE	TEXAS INSTRUMENTS T WAY (UN L NK HOST)
INDSTR AL CONTROL SERV CES SAFETY SYSTEM	TR CONEX
MVME BASED CONTROLLER	TR GEN
NGERSOL RAND COMPRESSOR SYSTEM (WEST NGHOUSE NCOM NETWORK)	WEST NGHOUSE DDACS (WDPF)
NTRAC 2000 COMPUTER	WEST NGHOUSE NCOM Q1000 QDATA+
JOY PREC P TATOR	WEST NGHOUSE NCOM MP3
KAYE D G 4 DATALOGGER	WEST NGHOUSE NUMA LOG C 700 1200 PLC
K TRON K105 FEEDER CONTROLLER	WEST NGHOUSE WDPF
LEAR S EGLER EM SS ONS SYSTEM	WESTRON CS RECODER
L & J TANK GAUG NG SYSTEM	WOODWARD GOVERNOR 501 505E
L & N RECORDER 25000 24000	YOKOGOWA RECORDERS MODEL 4081 1 3

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